

MAGNUS

HUMAN MALE

GIFTED

INVESTIGATOR

GUN MAGE



TRAITS

Loyal

Trustworthy

Stubborn

Short Tempered

Gifted characters gain the opportunity to choose spell-caster careers

ADDITIONAL STUDY

(ARCHETYPE ABILITY) The character delves further into the mysteries of the arcane and is rewarded with a spell from one of his career spell lists. This benefit can be taken multiple times, but a character still cannot exceed twice his INT in spells known.

ASTUTE

(INVESTIGATOR ABILITY) The character can re-roll failed **Detection** rolls. Each failed roll can be re-rolled only once as a result of Astute.

HYPER PERCEPTION

(INVESTIGATOR ABILITY) The character's keen senses miss few details. The character's **Perception** rolls are boosted. *[This ability is typically only open to Intellectual Archetypes]*

FAST RELOAD

(GUNMAGE ABILITY) The character gains one extra Quick Action each turn that can be used **ONLY** to reload a ranged weapon.

CRAFT RUNE-SHOT

(GUNMAGE ABILITY) The character can craft his own rune shot ammunition. Instead of paying 5 gold crowns for each metal cartridge round of rune shot ammo, a character with this ability and a **Rune Shot Casting Kit** can cast his own rounds. He pays 1 gold crown for the powder, material to cast a rune bullet, and metal casing to press one round of rune shot ammunition. The character must inscribe the casing and bullet by hand. A character can craft up to 5 rune shot cartridges in an hour.